



## GAMING INTEGRITY TERMS AND CONDITIONS

### BINGO PAPER

Gaming Integrity approvals issued for bingo paper are subject to the following terms and conditions. The gaming product is also subject to inspection and investigation by the Liquor and Gaming Authority of Manitoba (LGA). A breach of terms and conditions may result in the suspension or possible cancellation of the approval.

#### **1. General Provisions**

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- 1.1.1 Gaming product must be provided from a LGA licensed gaming supplier.
- 1.1.2 Manitoba Liquor and Lotteries Corporation (MLLC), LGA licence holder or licensing authority must inform the manufacturer and/or supplier they are required to be licensed, if their product is intended to be offered for play.
- 1.1.3 The applicant must provide the supplier with any applicable LGA standards.
- 1.2 Gaming product may not be distributed or offered for play prior to receiving LGA Gaming Integrity approval.
- 1.3 The applicant is responsible to determine the criteria for manufacturing related to operational performance, including but not limited to; type of material used in construction, durability criteria in terms of wear and tear, etc.
- 1.4 The Executive Director may, at any time, modify or impose a term or condition of the Gaming Integrity approval.

#### **2. Gaming Integrity Approval**

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- 2.1.1 The MLLC, LGA gaming event licence holder or licensing authority must submit an application for Gaming Integrity

approval of the gaming product on approved LGA forms.

- 2.1.2 The MLLC, LGA gaming event licence holder or licensing authority must apply for an amendment for any modification to approved gaming product. The amendment must be submitted on an approved LGA form.
- 2.1.3 Gaming Integrity approval applications and amendments must be submitted with complete information, as required on the application form. The LGA may request any further information it deems necessary.
- 2.2 The gaming product must meet the Gaming Integrity Standards established by the LGA.

#### **3. Consequential Reporting**

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- 3.1.1 The LGA must be notified, as soon as reasonably possible, of any information or event which may affect the integrity of the gaming product.
- 3.1.2 The LGA must be notified immediately of any breach of security including, but not limited to; break-in, theft or disappearance of any approved gaming product or related documents.

#### **4. Conduct**

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- 4.1.1 Quality assurance (QA) testing must be conducted on all shipments received. Results on subsequent shipments must be provided upon request.
- 4.4 Gaming product must not be left unattended at any time.

- 4.5 Once gaming product is offered for play, it must be regularly inspected thereafter or when integrity is suspected of being compromised.

## **5. Product Control**

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- 5.1.1 Internal control procedures are required for the receipt, storage, implementation, and destruction to ensure the gaming product is counted, monitored, tracked and accounted for.
- 5.2 The purchaser must advise the supplier whenever defective gaming product is received.
- 5.3.1 Gaming product that is defective in any way must not be offered for play and must be returned to the supplier or destroyed.
- 5.3.2 Gaming product suspected of being tampered with must be destroyed and not offered for training, sale or promotion.
- 5.4 Records pertaining to the disposal of the gaming product must be supplied to the LGA, when requested.

## **6. Inspection**

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- 6.1 Where the LGA has reasonable grounds for believing that gaming product is in some way defective or integrity was compromised, the LGA may request that it be removed from play.
- 6.2 No person shall obstruct or hinder, or make a false or misleading statement to an inspector who is carrying out his or her duties or functions under the Act.
- 6.3 The MLLC, gaming operator, gaming event licence holder or licensing authority shall give the inspector all reasonable assistance to enable the inspector to carry out his or her duties and shall furnish the inspector with any information the inspector should reasonably require.

## **7. Compliance**

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- 7.1 The MLLC, gaming operator, gaming event licence holder or licensing authority must adhere to and comply with all gaming product requirements as determined by LGA Gaming Integrity.
- 7.2 In order to retain LGA Gaming Integrity approval, the gaming product must continue to meet the standards and the MLLC, gaming event licence holder or licensing authority must continue to comply with the terms and conditions of approval.

## **8. Terms of Use**

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- 8.1 Manufacturer seconds (flawed or defective product, samples, etc.) must not be used in the operation of a lottery scheme.
- 8.2 Product returns, due to defects, must be stored separately from approved product.