



Liquor and Gaming
Authority of Manitoba

GAMING INTEGRITY QUALITY ASSURANCE TEST

GAMING CHIP COVER

Quality Assurance Test Date	
Premises' Name	
Tester's Name and Title	

Supplier	
Manufacturer	
Purchase Order #	
Packing Slip #	
Description (including colour)	

General Specifications

Gaming supplies purchased by the Manitoba Liquor and Lotteries Corporation (MLLC) or a gaming operator for use in a lottery scheme must meet the Liquor and Gaming Authority of Manitoba (LGA) gaming integrity standards. Quality assurance (QA) inspection testing ensures gaming supplies meet these standards. QA testing is to be conducted and the successful test, design schematic (when applicable) and packing slip are to be submitted in support of the Gaming Integrity Approval Application.

All issues, manufacturing defects or imperfections discovered during the inspection must be documented. The MLLC and/or gaming operator must contact the gaming supplier if any issues, concerns or discrepancies arise at any time during the inspection of a shipment or whenever gaming supplies are received that do not meet the applicable standard.

To ensure gaming supplies maintain compliance with the LGA Terms and Conditions of approval, QA testing must be conducted on all reorders and shipments received. A copy of the QA test is to be supplied to the LGA for all subsequent shipments received, upon request.

All gaming supplies that pass QA testing must be marked to identify that they have met the applicable standards. Refer to the definitions provided within the standards.

Documents Required

MLLC Purchase Order
Design Schematic (if applicable)
Supplier's Packing Slip

LGA Gaming Integrity Standards
LGA Gaming Integrity Terms & Conditions

Quality Assurance Testing Criteria

Distribution/Packaging	Pass	Fail	N/A
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1. There were no visible signs of tampering.
2. The correct amount were shipped when compared to the amount listed on the purchase order and the packing slip.

Construction Standards

The following tests must be conducted on **each chip cover** received. These tests do not test for operational performance criteria or compatibility with other gaming supplies

3. The body of the cover is solidly constructed from a clear and transparent material with no loose panels that conceal hidden compartments.
4. The cover is designed so that it can be securely affixed to the gaming table when the table is not in operation or offered for play.
5. The cover is designed in a way that allows surveillance to easily view and determine the amount of chips and other equipment when it is securely locked on the gaming table.
6. The cover is designed and constructed with a dual locking mechanism to securely close and lock the cover to the gaming table.
7. The cover is designed so that it is not possible to insert or remove anything from inside the cover when the cover is locked to the gaming table.
8. The manufacturer's name, logo, identifying mark or a unique manufacturer identifier is affixed or imprinted.

Specify UMI #:

9. The premises' name or logo may be imprinted upon each gaming chip cover. Indicate "pass" if imprinted.

Inventory	Pass	Fail	N/A
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10. The amount being recorded into inventory matches the actual amount shipped and accepted for gaming use.
11. The chip tray's body and lid contains some form of identification, indicating it is accepted for gaming use, and matches the identifier recorded into inventory.

Provide additional comments for each item that fails and/or where the test is not applicable to the gaming supplies received:

Test # **Comment**

Retain each QA testing checklist along with a copy of the design schematic (if applicable) and the packing slip. The LGA may request the QA testing performed on subsequent shipments.

Each chip cover received in the shipment must have no defects or imperfections. When gaming supplies are received and fail QA testing based upon the standards, or does not adhere to the Gaming Integrity approval, it is the responsibility of the purchaser to have the issues corrected with the gaming supplier. Gaming supplies with defects or imperfections must not be offered for play.

MLLC/Gaming Operator Signature

Title

Printed Name

Date