



Liquor and Gaming  
Authority of Manitoba

## GAMING INTEGRITY QUALITY ASSURANCE TEST

### ROULETTE BALL

<b>Quality Assurance Test Date</b>	
<b>Premises' Name</b>	
<b>Tester's Name and Title</b>	

<b>Supplier</b>	
<b>Manufacturer</b>	
<b>Purchase Order #</b>	
<b>Packing Slip #</b>	
<b>Description (including colour)</b>	

<b>General Specifications</b>
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Gaming supplies purchased by the Manitoba Liquor and Lotteries Corporation (MLLC) or a gaming operator for use in a lottery scheme must meet the Liquor and Gaming Authority of Manitoba (LGA) gaming integrity standards. Quality assurance (QA) inspection testing ensures gaming supplies meet these standards. QA testing is to be conducted and the successful test, design schematic (when applicable) and packing slip are to be submitted in support of the Gaming Integrity Approval Application.

All issues, manufacturing defects or imperfections discovered during the inspection must be documented. The MLLC and/or gaming operator must contact the gaming supplier if any issues, concerns or discrepancies arise at any time during the inspection of a shipment or whenever gaming supplies are received that do not meet the applicable standard.

To ensure gaming supplies maintain compliance with the LGA Terms and Conditions, QA testing must be conducted on all reorders and shipments received. A copy of the QA test is to be supplied to the LGA for all subsequent shipments received, upon request.

All gaming supplies that pass QA testing must be marked to identify that they have met the applicable standards. Refer to the definitions provided within the standards.

<b>Documents Required</b>
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MLLC Purchase Order	LGA Gaming Integrity Standards
Design Schematic (if applicable)	LGA Gaming Integrity Terms & Conditions
Supplier's Packing Slip	

Quality Assurance Testing Criteria			
Distribution/Packaging	Pass	Fail	N/A

1. There were no visible signs of tampering
2. The correct amount were shipped when compared to the amount listed on the purchase order and the packing slip

Construction Standards
Randomly selected roulette balls from every shipment must have the following tests conducted on them. All sizes received in a shipment must be tested. These tests do not test for operational performance criteria or compatibility with other gaming equipment.

3. The roulette ball is constructed and designed entirely of a non-metallic substance (requires testing with a magnet)
4. The substance used in the construction is white or ivorine in colour.  
Specify substance:   Ivoryine            Teflon
5. The physical dimensions of the roulette ball are not less than 18 mm and not more than 21 mm. The maximum allowance of 0.1 mm is not exceeded. (Requires testing with a digital micrometer).  
Specify size:            18 mm            21 mm
6. The roulette ball is a perfect sphere
7. The surface of the ball is perfectly smooth
8. The weight of the ball is equally distributed throughout the sphere
9. The manufacturer's name, logo or identifying mark may be imprinted upon each roulette ball. Specify pass if imprinted.
10. The premises' name or logo may be imprinted upon each roulette ball. Specify pass if imprinted.
11. A unique manufacturer identifier may be imprinted upon each roulette ball.  
Specify UMI:

Inventory	Pass	Fail	N/A
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12. The serial number range does not exist within inventory for the incoming roulette balls. Indicate "not applicable" if a UMI (serial #) is not imprinted
13. Perform a cross-check to verify the actual amount being recorded incoming into inventory with the amount shipped

Provide additional comments for each item that fails and/or where the test is not applicable to the gaming supplies received:

**Test #**      **Comment**

Retain each QA testing checklist along with a copy of the design schematic (if applicable) and the packing slip. The LGA may request the QA testing performed on subsequent shipments.

Each roulette ball received in the shipment must have no defects or imperfections. When gaming supplies are received and fail QA testing based upon the standards, or does not adhere to the Gaming Integrity approval, it is the responsibility of the purchaser to have the issues corrected with the gaming supplier. Gaming supplies with defects or imperfections must not be offered for play.

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MLLC/Gaming Operator Signature

\_\_\_\_\_  
Title

\_\_\_\_\_  
Printed Name

\_\_\_\_\_  
Date